Employer Role (measured by time commitment)	Career Awareness (Primary targets: 7 th and 8 th Grade)	Career Exploration (Primary targets: 9 th and 10 th Grade)	Career Immersion (Primary targets: 11 th and 12 th grade)
Supporting (Lighter Engagement)	Guest Speaker (30-60 min.): Visit a school to talk with students about jobs, businesses, industries and the skills and knowledge needed to	Informational Interview (30-90 min.): Answer student questions in person, by phone or zoom, or email, about a profession or specific topic	Resume Development (1-2 hrs): Provide feedback to students about their resumes
1 – 6 Hours on a single day	Workplace Tour (1.5 -2 hrs): Host a small group of students to tour your workplace to discuss career options, a typical day, student opportunities and more	Competition Judge (2-6 hrs): Judge student presentations or competitions related to your industry and provide constructive feedback regarding student mastery of targeted competencies	Audition/Portfolio Review (1-4 hrs): Provide feedback on student performances or artistic/skill-based portfolios Mock/Video Interview (1-2 hrs): Provide students feedback on their responses to interview questions
Partnering (Medium Level Engagement)	Career Fair (2-4 hrs, 1/2 day): Staff a booth to share advice about pursuing a career, any skills, knowledge and credentials needed, and career roles and responsibilities	Job Shadow (usually one work day): Provide an opportunity for students to observe, discuss and participate in the daily routines and activities of jobs in your workplace; show all aspects of the industry	Industry Project (8-15 hrs, could last longer): Collaborate with teachers to integrate authentic industry tasks/issues/challenges into curriculum, and support implementation of industry-related projects
Range of ½ day, full day, and/or 2 day activities	Career Conference (2-4 hrs): Prepare and facilitate an interactive breakout session at student conferences, based on a curricular/career area		Industry Recognized Credentials (2-8 hrs): Support teacher efforts to identify relevant IRC's; support creation of methods for student attainment
(Larger commitment – spread over the course of weeks)	Mentor/Coach (15 hrs over semester): Offer in-person and virtual support, guidance and motivation to students as they learn about careers	On-line Discussion Forum (2-15 hrs): Answer student questions and offer advice, share your experiences and career journey, and otherwise support students virtually	School-Based Enterprises (15-20 hrs): Help students design, manage and run enterprises that offer goods or services to a customer base, typically on school premises, to gain work and entrepreneurship experience
Approx. 15 – 20 hours, typically during one semester		Labor Market Information Activities (1/2 day): Support efforts to teach students about the regional labor market, with information about your industry's needs.	Service-Learning Project (15-20 hrs): Help students design and implement projects at local nonprofits and public agencies to address local needs while gaining work experience
Championing (Substantial commitment – spread over months, or a full school year) Anywhere from 40- 150 hrs, or more	Themed Project (24+ hrs): Assist teachers in designing a multidisciplinary learning activity. Potentially coach student teams and/or provide feedback on student work	Financial Literacy and Career Skills Workshops and Courses (2-40 hrs): Help develop and implement 1) financial literacy activities and workshops, relating to college expenses and budgeting re cost of living, and/or 2) career/technical skills course relating to your industry	Internship/Work/Clinical Experience (45+ hrs): Provide employability skill development, for pay for at least minimum wage, with duties and responsibilities comparable to entry level jobs Youth Apprenticeship (450+ hrs): Paid on-the-job training based on state youth apprenticeship curriculum guidelines